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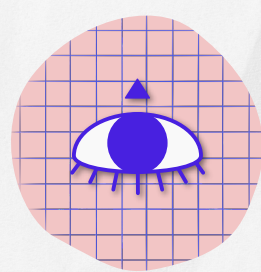
Website: [melgross.net](http://melgross.net)  
LinkedIn: [Mel Gross](#)  
Behance: [Mel Gross](#)

Languages:  
Fluent Portuguese and English  
Conversational Spanish

Preferred Design Tools:  
FIGMA, Sketch, Photoshop

Programming Languages:  
HTML5, CSS, JavaScript, PHP

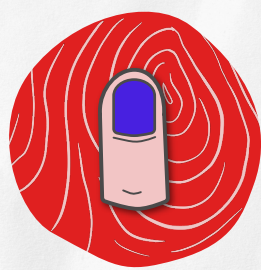
### Main Skills



USER INTERFACE  
DESIGN



USER EXPERIENCE  
DESIGN



INTERACTION  
DESIGN

## Awards from Boldly App



## Education

Drexel University, PA - Bachelor of Science in  
Interactive Digital Media with a Fine Arts Minor

09/2016 - 05/2020

Experience with user research (user flows, empathy maps and personas), wireframing, prototyping, usability testing, motion design, development and project management.

Co-Founder and Vice-President of the User Experience Club of the University for two years.

## Professional Experience

Iperdesign, PA - Frontend Developer and Designer

06/2020 - Present

- Implemented 6 websites and landing-pages from design to launch on WordPress
- Assessed UX and UI designs for technical feasibility and accessibility standards
- Designed a full news-website on FIGMA and communicated with the clients throughout the revision stages
- Collaborated with the design team in dozens of web-elements
- Created, prepared and compressed hundreds of assets for the web

Iperdesign, PA - Frontend Developer (Intern)

03/2019 - 09/2019

Supported design implementation for the development team:

- Developed over 20 pages for client websites based on given designs using 'Divi' Wordpress plugin and custom HTML, CSS and JavaScript
- Collaborated on user-research and wireframing of multiple client projects including an online courses website, e-commerce and a law firm
- Successfully created JavaScript-based elements such as complex search and filtering systems
- Designed and Developed user-friendly and appealing game menu interfaces on Unity for the game 'Iperbot'

Newton Presbytery Church, MA - Website Designer and Developer

Summer 2017

- Designed and Developed a 15+ page website tailored to the church members' needs and limitations
- Increased user traffic and information accessibility
- Successfully created an integrated newsletter portal that is easy to update, read and share
- Trained people to be responsible for the updates and upkeep of the webpage

## Projects

Boldly App - Project Manager

03/2019 - 09/2020

Planned, managed, and oversaw the app creation through its entirety:

- Coordinated and facilitated a 20-week long user and market research (digital media marketing) involving activities such as 'Card Sorting', 'I like/I wish/What If' meetings and guerrilla surveys and another 10-week long research focused on digital contracts involving over 12 interviews and 100's of survey entries
- Sorted and analyzed the data collected and helped translate the results into empathy maps, user-personas, user-flows, and other UX documents in order to understand our audience's wants and needs
- Designed wireframes and over 10 variations of prototypes of increasing fidelity, and helped conduct usability testing on each version
- Maintained and updated the project gantt-chart and other documentation.
- Led weekly stand-up meetings and facilitated the creation of 'sprints' for both the Development and Design teams
- Maintained communication of deadlines, tasks, and obstacles throughout the 12-person team and our stakeholders on a daily basis